

# Ghost in the Droid

Possessing Android Applications with ParaSpectre

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DEFCON 25



Hi!

I'm Jeff, and I have a problem.

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I like to do bad things to worse programming languages.



\*audience says\*



# Outline

- Introduction
- Motivation
- Original Plan
- Android Function Hooking 102
- ParaSpectre
- Demos
- Future Work



# Introduction

## What is this about?

- Injecting JRuby into Android applications to hook functionality

## Why should you care?

- You reverse Android apps
- You develop Android apps, but realize the debugging stack sucks
- You like Ruby and/or REPLs

```
$ irb
irb(main):001:0> puts "this is a REPL"
this is a REPL
=> nil
irb(main):002:0>
$ python
Python 2.7.11 (default, Mar 1 2016, 18:47:52)
[GCC 4.2.1 Compatible Apple LLVM 6.1.0 (clang-602.0.53)] on darwin
Type "help", "copyright", "credits" or "license" for more information.
>>> print "this is also a REPL"
this is also a REPL
>>>
```





# Motivation

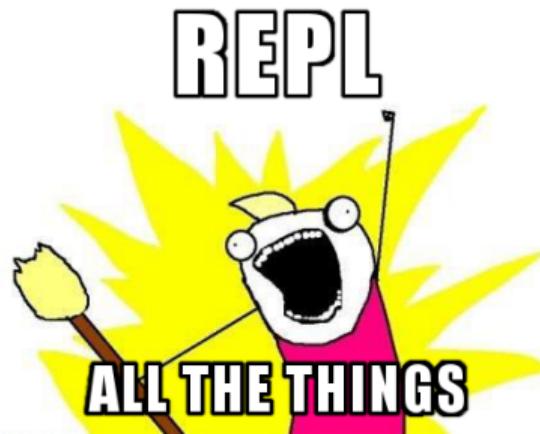
- Was reversing multiple complex Android apps
  - Including a screwy Korean chat app used primarily by Japanese people
- Writing hooks for it was tedious and it was tricky to figure out what all of the nested obfuscated objects were



# Original Plan

## REPL-ize

- Take the interesting functions  
...and wrap them in REPLs!
- REPLs are great
  - They give you an interactive shell
  - And let you poke around at stuff



# Android Function Hooking — LD\_PRELOAD

Shim to Win

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## LD\_PRELOAD:

- Old-school function hooking
- `setprop wrap.<pkg> LD_PRELOAD=/path/to/file.so`
- Override dynamically linked native functions
- Inject a native function to run early in app startup
- Requires root access



# Android Function Hooking — LD\_PRELOAD

## Example

```
#include <dlfcn.h>
#include <stdio.h>
#include <unistd.h>

static int (*_real_rand)(void) = NULL;

__attribute__((constructor))
static void setup() {
    _real_rand = (int(*)(void))dlsym(RTLD_NEXT, "rand");
}

int rand() {
    if(access(".ps3mode", F_OK) != -1) {
        return 4;
    }
    return (*_real_rand)();
}
```



# Android Function Hooking — Frida

J-J-J-JavaScript!

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Frida:

- Stomps over instruction memory to add hooks
- Function hooks (for native code and Java) implemented in JavaScript (or native code using `frida-gum`)
- Injected with either a root daemon, `LD_PRELOAD`, or by modifying an APK
- Requires root access (if not modifying an APK)



# Android Function Hooking — Frida

## Example

```
Java.perform(function() {
  var File = Java.use('java.io.File');
  File.exists.implementation = function() {
    if(this.path.value == '/system/xbin/su') {
      return false;
    }
    return this.exists();
  }
});
```



# Android Function Hooking — Xposed

Monkey-patching zygote is safe, right?

## Xposed Framework

- Modifies Zygote to allow for hook code from other packages to be loaded early in the boot of a target application
- Provides an API to register further hooks within an application
- Due to hook code and target application code having different classloaders, hooks generally require a lot of reflection to manipulate instances of classes defined in the target application
- Write hooks in anything that compiles into Java/Dalvik bytecode
- Requires the ability to modify the system image



# Android Function Hooking — Xposed

Example (top-level scaffolding)

```
public class XposedEntry implements IXposedHookLoadPackage {  
    @Override  
    public void handleLoadPackage(XC_LoadPackage.LoadPackageParam lpp)  
        throws Throwable {  
        if (!lpp.packageName.equals(".")) {  
            return;  
        }  
        ClassLoader singledexcl = lpp.classLoader;  
        try {  
            <next slide>  
        } catch (Throwable t) {...}  
    }  
}
```



# Android Function Hooking — Xposed

## Example (multidex scaffolding)

```
XposedHelpers.findAndHookMethod("android.app.Application",
    singledexcl, "attach", Context.class, new XC_MethodHook() {
        @Override
        protected void afterHookedMethod(
            XC_MethodHook.MethodHookParam param) throws Throwable {
            Context context = (Context) param.args[0];
            ClassLoader multidexcl = context.getClassLoader();
            try {
                <next slide>
            } catch (NoSuchMethodError nsme) {
                //pass
            } catch (Throwable t) {...}
        }
    );
});
```



# Android Function Hooking — Xposed

## Example (main hook)

```
XposedHelpers.findAndHookMethod("...", multidexcl, "...",
    ...<...>.class, new XC_MethodHook() {
    @Override
    protected void beforeHookedMethod(
        MethodHookParam param) throws Throwable {
        super.beforeHookedMethod(param);
        ...
    }

    @Override
    protected void afterHookedMethod(
        MethodHookParam param) throws Throwable {
        super.afterHookedMethod(param);
        ...
    }
);
});
```



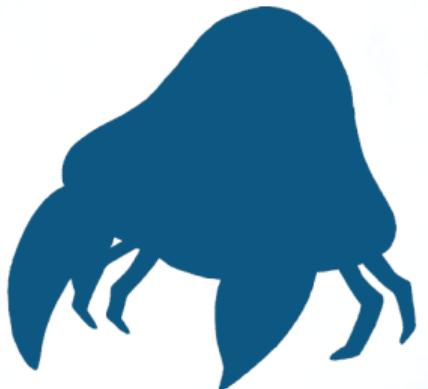
# Android Function Hooking — Xposed

## Example (actual hook)

```
XposedHelpers.findAndHookMethod(File.class, multidexcl, "exists", new XC_MethodHook() {  
    @Override  
    protected void beforeHookedMethod(MethodHookParam param) throws Throwable {  
        String path = ((File) param.thisObject).getAbsolutePath();  
        if (path.equals("/system/xbin/su")) {  
            param.setResult(new Boolean(false));  
        }  
    }  
});
```

**Note:** Bootstrap/Android framework classes don't require multidex scaffolding to hook.





Pokémon



Pokémon

# Parasect

The "Mushroom Pokémon"

Pokédex entries:

- Red/Blue
  - *A host-parasite pair in which the parasite mushroom has taken over the host bug. Prefers damp places.*
- Yellow
  - *The bug host is drained of energy by the mushrooms on its back. They appear to do all the thinking.*
- Gold/Stadium 2
  - *It stays mostly in dark, damp places, the preference not of the bug, but of the big mushrooms on its back.*
- Crystal
  - *When nothing's left to extract from the bug, the mushrooms on its back leave spores on the bug's egg.*
- Diamond/Platinum/Black(2)/White(2)/X
  - *A mushroom grown larger than the host's body controls Parasect. It scatters poisonous spores.*



# ParaSpectre

"There are only two hard things in Computer Science: cache invalidation and naming things." -Phil Karlton<sup>1</sup>

- **para-**, from Ancient Greek παρά (pará, "beside; next to, near, from; against, contrary to")
- in(tro)**spection**, from Middle French, from Old French *inspeccion*, from Latin *inspectiō* ("examination, inspection"), from the verb *inspectō* ("I inspect"), from *spectō* ("I observe, I watch"), frequentive of *speciō* ("I look at")
- **spectre**, from French *spectre*, from Latin *spectrum* ("appearance, apparition")
- **Parasect**, from parasite and insect
- **ParaSpectre**, from all of the above



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<sup>1</sup>He was an original X11 designer/implmenter, so you know he's seen some shit.

# ParaSpectre

OK, but seriously, what is it?

- A function/method hooking tool for Android
- Injects a JRuby interpreter into a target process
  - Uses JSON to configure method matching selectors
  - Hooked functions call into custom Ruby code
    - And/or drop into an interactive in-process Ruby REPL
- Implemented using Xposed
  - Provides first class access to the Java runtime environment and classloaders
  - Ensures that arbitrary app packages may be hooked at device startup
- Hook reloading only requires restarting the application/process
  - For reference, reloading Xposed hooks themselves requires reinstalling the hook app's APK and then rebooting the device.



# Capabilities

Let your hooks choose their own destiny!

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## Matching selectors

- Be as specific or vague as you want to select methods for hooking
  - Uses an intersection of the provided selectors to filter
- Class matching (if class name is not supplied), by:
  - superclass name
  - implemented interfaces
- Method matching, by:
  - method name
  - argument type signature
  - return type
  - exception signature



# Capabilities

MINASWAN

## Ruby (via JRuby)

- Solid scripting language
  - Can be forced to run on Android
    - ...with relatively minimal blood sacrifices
- Solid Java interop made better with classloader injection
  - Code runs with access to the hooked application's classloader
    - No need for reflection, just write the code
    - Define subclasses/impls for app-defined classes/ifaces and plug them
- Stackable script hooks
  - Per application package
  - Per class matcher
  - Per method matcher



# Capabilities

Run wild at runtime!

## Runtime exploration

- With Pry<sup>2</sup> REPLS!
  - Pry is a suped-up REPL for Ruby, it's way better than IRB
  - Drop to a Pry REPL to inspect and manipulate application state at runtime
  - By default, hooks will drop into a Pry REPL if they don't **return** early



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<sup>2</sup><https://pryrepl.org>

# Features

## Connect-back REPLs

- Uses a modified version of `pry-remote`<sup>3</sup>
  - Modifies how it uses the DRuby distributed object protocol
    - Adds support for specifying client and daemon ports
    - Adds support for Unix domain sockets
    - Add authentication (see below)
- Uses a modified Ruby stdlib and a custom authenticating proxy that adds authentication to DRuby
  - If you couldn't tell by now, DRuby is a super dangerous protocol that is completely unauthenticated and, by default, enables RCE
- Each connect-back REPL is opened in a new tmux window
- Injects hooks into the package manager system service to enable the main ParaSpectre app to grant the INTERNET permission to apps that don't request it.



<sup>3</sup><https://github.com/chaosdata/pry-remote>

# Features

You did WHAT with Jetty?!?

Includes a configuration editor web application

- Raw Jetty Servlet<sup>4</sup> web app running on Android
  - Usable from a mobile browser on the Android device itself!
- Used to configure method matcher selectors and write Ruby hook code
- Supports a hook editing workflow that doesn't require adb push
- UI is Ace-based<sup>5</sup>
- Edits are tracked in an on-device Git repo
- Basic access controls using API keys regenerated on web app start
- Per-app hook config files, with format validation
- Write inline Ruby hooks or reference flat Ruby files

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<sup>4</sup>Undertow and RESTEasy had issues due to AWT dependencies

<sup>5</sup><https://ace.c9.io>



# Design

"Simple" in the sense that this fits on a slide

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- Loads hook configuration data
  - Reads (rw-r-r--) config files from main ParaSpectre app directory
    - Based on app package name
    - Falls back to a core `paraspectre.json` config
- Sets up a JRuby environment on Android
  - Xposed hook loads pre-dexed JRuby JAR into a hook-configured application
  - Uses some reflection-based environment setup, options tweaking, and custom classes added into JRuby to make it run properly on Android
- Iterates through all classes in target application's classloader chain
- Selectors use config values to pick from available classes
- Uses Xposed to set up hooks on matching classes/methods
- The Xposed hooks invoke the config-specified JRuby



# Hooks

## Instant ramen hook

The JSON config format is a work in progress, but works well enough.

```
{  
  "classes": [  
    {  
      "name": "android.support.v7.app.AppCompatActivity",  
      "methods": [  
        {  
          "name": "findViewById",  
          "params": ["int"],  
          "returns": "android.view.View",  
          "eval": "puts 'id: ' + args[0].to_s; return;"  
        }  
      ],  
      "eval": "puts 'in ' + method.to_s;"  
    }  
  ],  
  "eval": ""  
}
```



# Hooks — Configuration

"Jay Sahn"

More involved hooks should be broken out into a separate Ruby file.

```
{  
  "classes": [  
    {  
      "name": "okhttp3.OkHttpClient$Builder",  
      "methods": [  
        {  
          "name": "build",  
          "eval_file": "okhttp3.OkHttpClient$Builder::build.rb"  
        }  
      ]  
    }  
  ]  
}
```



# Hooks — Code

"Jay Roo Bee"

```
this.proxy(java.net.Proxy.new(
  java.net.Proxy::Type.valueOf('HTTP'),
  java.net.InetSocketAddress.new('127.0.0.1',8080))
)
this.certificatePinner(
  Java::Okhttp3.CertificatePinner::DEFAULT
);

trustAllCerts = Class.new() {
  include javax.net.ssl.X509TrustManager
  def checkClientTrusted(chain,authType)
  end
  def checkServerTrusted(chain,authType)
  end
  def getAcceptedIssuers()
    [].to_java(java.security.cert.X509Certificate)
  end
}.new
```

```
ctx = javax.net.ssl.SSLContext.getInstance('SSL')
ctx.init(
  nil, [trustAllCerts],
  java.security.SecureRandom.new
)
socketFactory = ctx.getSocketFactory()

this.sslSocketFactory(socketFactory, trustAllCerts)
verifier = Class.new() {
  include javax.net.ssl.HostnameVerifier
  def verify(hostname,session)
    true
  end
}.new
this.hostnameVerifier(verifier)

return
```



# Performance Tricks

## JRuby Initialization

- Pre-dexed JRuby jar is loaded into the classloader during Zygote init
  - Due to SEAndroid policies, stores this file under /data/dalvik-cache/paraspectre
    - Zygote can read from it, runtime root can write to it
- Due to race conditions inherent in Android's boot sequence, attempting to initialize a JRuby script container in Zygote deadlocks the system due to Zygote taking too long to initialize
  - Dianne Hackborn, please save us from this darkness<sup>6</sup>
- As a result, JRuby scripting containers are initialized separately in each hooked app
  - This is time consuming
  - But we can kick this off in a background thread at the Xposed entry point in app start
- The initial run of Ruby code in an initialized container takes several seconds to run
  - Post-init, a Ruby hook script of "return;" is eval'd in the container to prep it before use



<sup>6</sup>Also, can you kill D-Bus and replace it with binder?

# Performance Tricks

## Class searching and matching

- Various performance tricks played in scanning classes for matchers
  - To search, it needs to iterate through the list of loaded classes
    - Save time here by only iterating through class names in app's own DEX files
  - Normal `ClassLoader::loadClass` hits a worst-case path where it searches through the parent classloader for framework classes
    - Bypassed this by yanking out the `protected dalvik.system.BaseDexClassLoader::findClass` method and invoking it directly
  - Still running into the classloader global lock
    - This prevents multithreaded class iteration, and actually makes it less performant due to lock contention
    - May eventually parse DEX files directly to get metadata for matchers



# Performance

## Results

- JRuby container initialization went from 29 seconds of startup overhead to being nigh-instantaneous\*
- Class matching overhead is generally unobservable on single DEX applications
  - com.facebook.katana<sup>7</sup> has 12 classes.dex files comprising about 100k classes; it is not a slender blade
    - Class iteration (not performed if class matchers are specified by name) takes 30 seconds
    - Once iterated, the matching set of classes (logged to logcat) can be specified by name in the config



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<sup>7</sup>Literally the biggest Android app I can think of.

# Performance

## Caveats

If a hook runs automatically on startup, it may have to wait for the initial JRuby container to be fully initialized, which can take up to 6 seconds on a "modern" Android device<sup>8</sup>

- This runs in parallel to any class searching, which fully blocks app startup to prevent target methods from running unhooked



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<sup>8</sup>All Android performance numbers come from a Nexus 5X.

# Performance

## Speed and Latency

- Overall though, the edit workflow is two orders of magnitude smaller than writing raw Xposed hooks
  - Edit Java code (??)
  - Compile Java code as an Android app (30s+)<sup>9</sup>
  - Copy APK to mobile device (10s+)
  - Install APK (30s+)
  - Reboot phone (2-3 minutes if the device is encrypted and has a PIN)



<sup>9</sup>All laptop performance numbers come from a Late 2013 13" MacBook Pro.

# Demos



Where?

Soon

<https://github.com/nccgroup/paraspectre>



# Current Limitations

*Caveat emptor!*

- The DRuby protocol is scary, a hooked app (as it can authenticate) can potentially gain RCE on the host running the pry-remote-based client
  - For now, it's probably best to run the REPL client from a VM
  - Long term solution involves research into DRuby
  - Medium term solution involves sandboxing the client
- Adding gems is not supported yet, and requires manual bit twiddling



# Future Work

## Fixing the limitations

- Gem JAR file upload API
- Overhaul the UI for creating, editing, and managing hooks
- Android 7/N+ compatibility (once Xposed supports it)
  - Current world-readable config file implementation may break due to SEAndroid changes
  - Google's workaround uses the Android support library, not a standard class
  - Leveraging root access to edit a shared config in the /data/dalvik-cache/paraspectre directory is ugly, but feasible
- Figure out the DRuby situation



# Greetz

Here's to all the little people...

---

- aleks
- arkos
- bones
- justin
- nabla
- niko
- weber



# Questions?

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